

## Overnight Schedule and Activities

The overnight program includes an opening orientation, three staff-led exhibit-based workshops, evening snack, time to explore the museum's exhibits and breakfast.

### Sample Schedule

(Schedules may vary)

- |                    |  |
|--------------------|--|
| <b>6:15-6:45pm</b> | Arrive and register                                      |
| <b>7pm</b>         | Orientation  |
| <b>7:30-9pm</b>    | Workshops & snacks                                       |
| <b>9-10pm</b>      | Museum exploration                                       |
| <b>11pm</b>        | Lights out   |
| <b>7am</b>         | Wake up & eat breakfast                                  |
| <b>8am</b>         | Museum Shop opens  |
| <b>8:30am</b>      | Help us clean up the museum and pack up all of your gear |
| <b>9am</b>         | Departure  |

*We hope to see you again soon!*

## Overnight FAQs

### Who can participate?

Overnights are designed for children in grades 1 - 6 and their adult chaperones. Organized groups such as Girl Scouts and Boy Scouts can register for an overnight for their troop or den. Other youth organizations can participate if they meet the guidelines for age, minimum numbers for capacity and can provide an insurance certificate.

### How much does an overnight cost and what does it include?

The fee to attend an overnight is \$30 per child and \$20 per adult. This fee includes an evening snack, a wide array of breakfast items, all activity materials, access to all museum exhibits and a free admission pass for each participant.

### What kind of food do you serve for snack and breakfast?

Snack consists of mix-your-own snack mix using cereal, pretzels, raisins, chocolate chips and crackers, as well as juice, water and a coffee/tea station for adults. Breakfast items include muffins, mini-bagels, cream cheese, yogurt, fresh fruit, granola bars, juice, milk and coffee/tea for adults. We make all efforts to stay away from serving food products containing peanuts and tree nuts.

### What are the hours of an overnight?

Each overnight program officially starts at 7 pm. Groups can arrive as early as 6:15 pm if they plan to bring in bag meals or pizza to eat in the museum classroom prior to the start time. (This must be arranged in advance.) All groups should plan to arrive by 6:45 pm. Departure is by 9 am the following morning.



## GIRL SCOUT PROGRAMS

CHILDREN'S  
MUSEUM

of NEW HAMPSHIRE

6 Washington Street

Dover, NH 03820

603-742-2002

[www.childrens-museum.org](http://www.childrens-museum.org)

## Daytime Workshops & Overnights for Scouts and Organized Groups

- ★ Bunk down for the night amongst the museum's many exhibits
- ★ Participate in engaging, interactive workshops
- ★ Safe, affordable and hassle-free
- ★ An exclusive experience, with a limited number of attendees
- ★ Educational and fun for all!

### Daytime Workshops

**Minimum:** 12 girls

**Maximum:** 30 girls\*

**When:** 2 1/2 hours when Museum is open to the public or privately after the museum closes at 5pm for an additional fee.

**Cost:** \$15 per girl, \$7 per adult chaperone

*\*We can accommodate large numbers if notified in advance*

### Overnights

**Minimum:** 50 Participants

**Maximum:** 90 Participants (incl. Adults)

**Cost:** \$30/child, \$20/adult chaperone

**When:** Overnights can be scheduled on Friday & Saturday evenings year-round

**What:** Overnights include activities, an evening snack, breakfast and a Museum guest pass

*\*We are happy to work with smaller troops to match you with other troops or meet the minimum number*

**Please send a list of participants and deposit 2 weeks in advance of scheduled visit.**

## TOPICS

### UP, UP & AWAY!

*Daisy - Juniors*

Experience the fun of the design process as you create and test things that float, fly & soar through the sky. Can you make a balloon float through the air? What is it about wings that help an airplane fly, and rockets soar? Learn about famous inventors & makers, experience their flying contraptions and use your imagination to design, create & test your very own flying things!



### CHEMISTRY CREATIONS!

*Brownies & Juniors*

Kitchen chemistry makes chemistry more accessible because it brings together scientific experiments and everyday practicality. Chemistry is all around us and affects every aspect of our daily lives, but all too often we overlook the beneficial impact of chemical sciences. Explore the fun of science through experimentation; learn how bread rises, how liquid freezes and what makes cream turn into butter. The final reward comes when you get to try your all of your delicious creations!

### MEDIEVAL MARVELS!

*Daisy - Juniors*

Kids love to explore and imagine what it would be like to live in medieval times. Step back in time and experience different activities that were common during the Middle Ages. Come dressed in medieval wear and create a Family crest & crown, and take on the challenge of constructing a castle that can hold weight! End the night with a snack & a story enjoyed during that era.

### The Blueprint for You

*Juniors*

What makes you YOU? It's all in your DNA! Perform science experiments to extract DNA from strawberries and from your cheeks, and learn more about your body's instruction manual! We'll also get the chance to use the STEAM Innovation Lab's sophisticated cell-imaging microscopes!

**To Book:** 603-742-2002

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